



No Salvation

64 count, ((Part A (32), Part B (32)) 4 wall, Int/Adv

Choreographer Scott Blevins (USA) Jan 2010

Choreographed to: Teeth by Lady Gaga

Sequence: A-A-B-A-A-B-16 of A Restart-A-B-A-B

Intro: 32 counts

*NOTE: If starting Section A following Section A, turn 3/8 left at counts "&1" to move to your new wall.
This replaces the 1/8 turn described in Section A below.
If starting Section A following Section B, you are already at your new wall so turn the 1/8 left at counts "&1" as described in Section A below.

A		
1 - 8	1/8 Scissors, Tripple $\frac{3}{4}$ Right, ,Ball Step, Walk Back, Walk Back, Tripple Full Turn Right	
& 1 2	Turn 1/8* left stepping side R; Step L next to R; Step R across L	1100
3 & 4	Turn 1/4 right [1:00] stepping back L; Turn 1/2 right stepping forward R; Step forward L	0700
& 5 6 7	Step forward on ball of R; Step L next to R; Funky walk small steps back R, L	0700
8 & 1	Turn 1/2 right [1:00] stepping forward R; Turn $\frac{1}{2}$ right stepping L next to R; Step R forward	0700
9 - 16	Shuffle, Step $\frac{1}{4}$ Cross, Back 1/4 $\frac{3}{8}$ Side Cross	
2 & 3	Triple step forward L, R, L	0700
4 & 5	Step forward R; Pivoting 1/4 left, recover weight to L; Step R across L	0500
6 & 7	Turn 1/4 right [7:00] stepping back L; Turn 3/8 right stepping R to right side; Rock L across R	1200
8	Recover weight to R	1200
17 - 24	Step, Cross Tripple $\frac{3}{4}$ Right, 2 Attitude step, Rock $\frac{1}{2}$ Turn, cross	
1	Step side L	1200
& 2 & 3	Step R across L; Turn 1/4 right stepping back L; Turn 1/2 right stepping forward R; Step forward L	0900
4 5	Walk forward with "attitude" R, L	0900
6 & 7	Rock forward R; Recover back on L starting 1/4 turn right; Finish 1/4 turn right stepping side R	1200
8	Step L across R	1200
25- 32	Step. Behind Side Cross, Hip Bumps, Tripple Full Turn Right, Shuffle	
1	Step side R	1200
& 2 &	Step L behind R; Step R side right; Step L across R	1200
3 4	Step side right onto ball of R pushing hip to right; Return hip and weight to L opening body slightly right to prep for next turn	1200
5 & 6	Turn 1/2 right stepping forward R; Turn $\frac{1}{2}$ right stepping L next to; Step forward R	1200
7 & 8	Triple step forward L, R, L	1200

Note: The wall where you just ended Section A is your new 12:00 reference wall for Section B.

B		
1 - 8	$\frac{1}{4}$ Left Scissors, $\frac{1}{4}$ Back Back, Left Coaster, Shuffle	
& 1 2	Turning 1/4 left step side R; Step L next to R; Step R across L	0600
3 - 4	Turn 1/4 right stepping back L; Step back R	0900
5 & 6	Step back on ball of L; Step R next to L; Step forward L	0900
7 & 8	Triple step forward R, L, R	0900
9 - 16	$\frac{1}{4}$ Right Scissors, $\frac{1}{4}$ $\frac{1}{2}$ Left, Step, $\frac{1}{4}$ Point, Hold, Step $\frac{1}{4}$, Point, Hold	
& 1 2	Turn 1/4 right stepping side L; Step R next to L; Step L across R	1200
3 4	Turn 1/4 left stepping back R; Turn 1/2 left stepping forward L	0300
5 & 6	Step forward R; Turning 1/4 right point L to side; Hold	0600
& 7 8	Turn 1/4 right stepping L next to R; Point R forward; Hold	0900
17 - 25	Ball Step, Rock Recover, Coaster Step Step, Rock Recover, Coaster Step	
& 1 2 3	Step ball of R next to L; Step forward L; Rock forward R; Recover weight back on L	0900
& 4 & 5	Step back on ball of R; Step L next to R; Small step forward R; Small step forward L	0900
6 7	Rock forward on R; Recover weight back on L	0900
& 8 &	Step back on ball of R; Step L next to R Small step forward R;	0900
26 - 32	Walk, Rock Step, Full Turn Right, Out Out Hold, $\frac{1}{4}$ Left Side Cross Hold	
1 2 3	Small step forward L; Rock forward on R; Recover weight back on L	0900
4 &	Turn 1/2 right stepping forward R; Turn 1/2 right stepping L next to R	0900
5 & 6	"Out-Out": Step slightly back and side R; Step side L so feet are shoulder width apart; Hold	0900
& 7 8	Turning 1/4 left, step R side right; Step L across R; Hold	0600

Restart: After dancing AABAAB, you'll do the first 16 counts of Section A, then "restart" at top of Section A replacing the first 2 counts as follows:
1) Turning 1/8 left step side L; 2) Step R across L -
and then continue through the rest of Section A at counts 3&4 as written above, followed by BAB. Restart happens on original starting wall